

Domain representable spaces and topological games

Judyta Bąk

University of Silesia in Katowice

Warszawa, 22nd August 2017

Dcpo

We say that poset (P, \sqsubseteq) is **directed complete (dcpo)** if every directed $D \subseteq P$ has a least upper bound.

Approximation relation

On dcpo (P, \sqsubseteq) we specify a relation \ll in the following way

$$x \ll y \iff \forall_{D \text{ directed}} (y \sqsubseteq \sup D \implies \exists_{d \in D} x \sqsubseteq d).$$

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Let

$$\Downarrow x = \{y \in P : y \ll x\}$$

for every $x \in P$.

Domain

A dcpo (P, \sqsubseteq) is called **continuous** if

- 1 $\Downarrow x$ is directed,
- 2 $\sup \Downarrow x = x$,

for every $x \in P$. A continuous dcpo is called a **domain**.

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Scott topology

Let (P, \sqsubseteq) be a domain. A set U is called **Scott open** if

- 1 $U = \bigcup_{x \in U} \uparrow x$,
- 2 $\sup D \in U \Rightarrow D \cap U \neq \emptyset$ for any directed set $D \subseteq P$.

A **Scott topology** on a domain (P, \sqsubseteq) is the collection of all Scott open sets.

Domain representable space

We say that a space X is **domain representable** if there exist a domain (P, \sqsubseteq) and a homeomorphism $h: X \rightarrow \max P$.

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Example

The partially ordered set:

$$P = \{[a, b] : a \leq b\}$$

$$[a, b] \sqsubseteq [c, d] \Leftrightarrow [c, d] \subseteq [a, b]$$

The approximation relation on P :

$$[a, b] \ll [c, d] \Leftrightarrow [c, d] \subseteq (a, b)$$

The homeomorphism $h: \max P \rightarrow \mathbb{R}$:

$$h([x, x]) = x \quad \text{for } x \in X.$$

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Example

Let (X, d) be a complete metric space.

The partially ordered set:

$$\mathbb{B}X = X \times [0, \infty)$$

$$(x, r) \sqsubseteq (y, s) \Leftrightarrow d(x, y) \leq r - s$$

The approximation relation on $\mathbb{B}X$:

$$(x, r) \sqsubset (y, s) \Leftrightarrow d(x, y) < r - s$$

The homeomorphism $h: \max \mathbb{B}X \rightarrow X$:

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Theorem[Martin, 2003]

A metric space is a domain representable iff it is completely metrizable.

Domain representable space

We say that a triple (Q, \ll, B) **represents** a space X and that X is **domain representable** if

- (1) $B : Q \rightarrow \tau^*(X)$ and $\{B(q) : q \in Q\}$ is a base for $\tau(X)$,
- (2) \ll is a transitive, antisymmetric relation on Q ,
- (3) for all $p, q \in Q$, $p \ll q$ implies $B(p) \supseteq B(q)$,
- (4) for all $x \in X$ if $p, p' \in \{q \in Q : x \in B(q)\}$, then there exists $r \in \{q \in Q : x \in B(q)\}$ satisfying $p, q \ll r$,
- (5) if $D \subseteq Q$ and (D, \ll) is upward directed, then $\bigcap \{B(q) : q \in D\} \neq \emptyset$.

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π -domain representable space

We say that a triple (Q, \ll, B) π - **represents** a space X and that X is π - **domain representable** if

- (1) $_{\pi}$ $B : Q \rightarrow \tau^*(X)$ and $\{B(q) : q \in Q\}$ is a π - base for $\tau(X)$,
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Example

We consider a space

$$\sigma(\{0, 1\}^{\omega_1}) = \{x \in \{0, 1\}^{\omega_1} : |\alpha < \omega_1 : x(\alpha) = 1| \leq \omega\}$$

with the topology generated by the base

$$\mathcal{B} = \{pr_A^{-1}(x) : A \in [\omega_1]^{\leq \omega}, x \in \{0, 1\}^A\},$$

where $pr_A : \sigma(\{0, 1\}^{\omega_1}) \rightarrow \{0, 1\}^A$ means projection for $A \in [\omega_1]^{\leq \omega}$.

Let $Q = \mathcal{B}$ and $B : Q \rightarrow Q$ be identity. We define a relation \ll as follows

$$pr_A^{-1}(x_A) \ll pr_B^{-1}(x_B) \Leftrightarrow pr_B^{-1}(x_B) \subseteq pr_A^{-1}(x_A),$$

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The Banach–Mazur Game

Two players α and β alternately choose open nonempty sets with

$$\begin{array}{cccc} \beta & U_0 & & U_1 \\ & & & \dots \\ \alpha & & V_0 & & V_1 \end{array}$$

Player α wins this play if $\bigcap_{n=1}^{\infty} V_n \neq \emptyset$. Otherwise β wins.

Denoted this game by $BM(X)$.

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The strong Choquet game

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A strategy and a winning strategy

A **strategy** for the player α in the game $BM(X)$ (or $Ch(X)$) is a rule for choosing what to play each round given the full information of moves up until that round.

A **winning strategy** for the player α is a strategy that produces a win for that player α in any game when playing according to that strategy.

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Theorem[Martin, 2003]

If a space X is domain representable, then the player α has a winning strategy in $Ch(X)$.

Theorem[Fleissner, Yengulalp, 2015]

If a space X is countably domain representable, then the player α has a winning strategy in $Ch(X)$.

Theorem[J.B., A. Kucharski]

If the player α has a winning strategy in $Ch(X)$, then X is countably domain representable.

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Theorem[J. B., A. Kucharski]

The player α has a winning strategy in the $\text{BM}(X)$ iff X is countably π - domain representable.

Thank You for Your attention!